

Emma Roseburgh

Technical Artist

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Experience

December 2016 – Present **Associate Technical Artist**
Splash Damage

August 2016 – December 2016 Technical Artist Intern
Splash Damage

Titles

Gears 5
Gears: Tactics
Gears 4 DLC
Dirty Bomb

Education

2013 – 2016 Bachelor's Degree in 3D Games Art & Design
University of Hertfordshire.

2011- 2013 MPW Birmingham
A-levels: Mathematics (B), Biology (B), Art (B).

Skills

- Optimization and Profiling performance
- Materials and Shaders
- Blueprints
- Python
- PyQt
- Creating and maintaining workflows
- Problem Solving

Software

- Unreal
- Maya
- ZBrush
- Photoshop
- Substance Painter
- Perforce
- PyCharm
- Visual Studio